

# *Local Trigger Processor*

- **Introduction:**

- Interface CTP to Detector

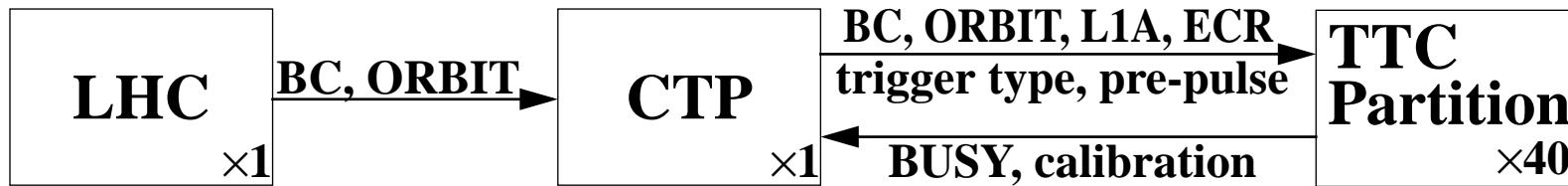
- **Local Trigger Processor:**

- Motivation
  - Design Proposal
  - Next Steps

**N. Ellis, P. Farthouat, P. Gallnö, G. Perrot (LAPP). G. Schuler, R. Spiwoks**

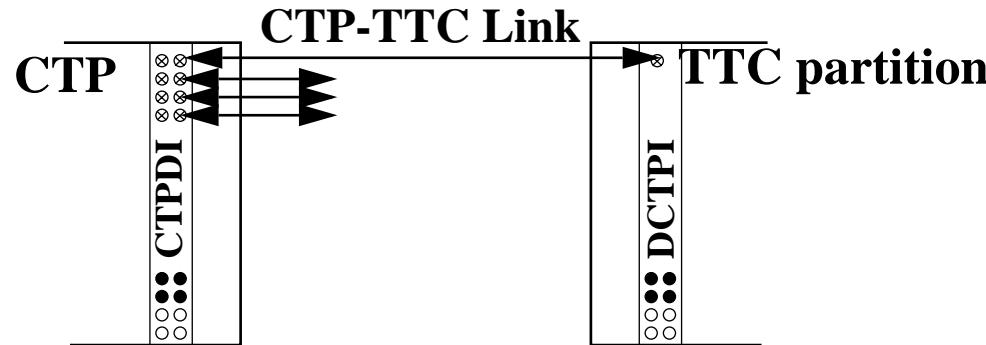
# *Interface CTP to Detector (1)*

→ timing, trigger and control signals:



BC	- LHC Bunch Crossing	(i.e. $\sim 40$ MHz)
ORBIT	- LHC Orbit	(i.e. $\sim 11$ kHz)
BCR	- Bunch Counter Reset	(derived from ORBIT)
L1A	- Level-1 Accept	(i.e. $\leq 100$ kHz)
ECR	- Event Counter Reset	
BUSY	- Sub-detector ROD Busy	
+ trigger type, pre-pulse, calibration request		

# *Interface CTP to Detector (2)*

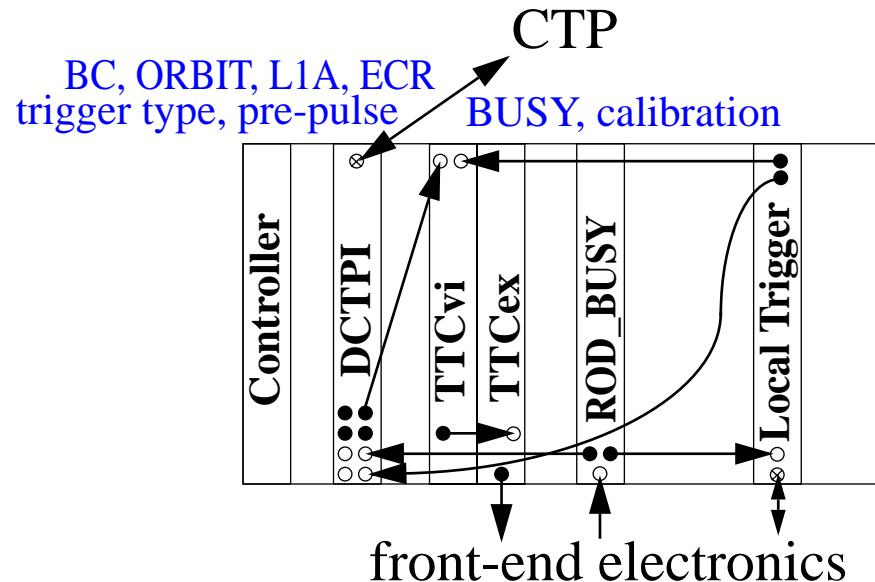


- CTP-TTC Link modules:
  - in CTP: CTP-to-Detector Interface (CTPDI)
  - in TTC partition: Detector-to-CTP Interface (DCTPI)
- CTP-TTC Link signals  $\Rightarrow$  1 cable:

CTP $\rightarrow$ TTC Partition	CTP $\leftarrow$ TTC Partition
BC	1 bit
ORBIT	1 bit
L1A	1 bit
ECR	1 bit
trigger type	8 bit
pre-pulse	1 bit

→ location of TTC partitions: daisy-chain groups of TTC partitions

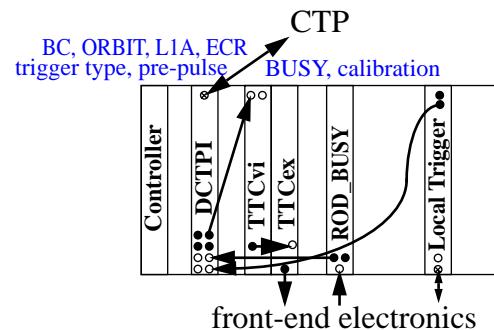
# Interface CTP to Detector (3)



- Each TTC partition contains in a 6U VME crate:
  - 1 TTC partition controller ( $\equiv$  SBC)
  - 1 Detector-to-CTP Interface (DCTPI)  
can be daisy-chained for several TTC partitions of the same sub-detector
  - 1 TTCvi
  - >1 TTCEx/TTCTx(s) (or TTCmi Encoder + TTCCmx(s)/TTCTx(s))
  - >1 ROD\_BUSY(s)
  - detector-specific **Local Trigger Logic** (could also be NIM modules)
  - other detector-specific modules
- several TTC partitions can be in the same crate

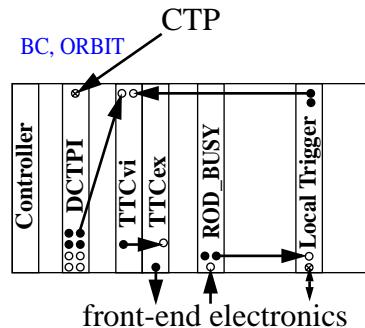
# Interface CTP to Detector (4)

- “common”:



- configure CTP-to-Detector Interface to receive BUSY and calibration requests
- configure TTCvi to receive L1A from Detector-to-CTP Interface

- “stand-alone”:



- configure CTP-to-Detector Interface to ignore BUSY and calibration requests
- configure TTCvi to receive L1A from Local Trigger Logic
- configure Local Trigger Logic to receive BUSY from ROD\_BUSY

# *Local Trigger Processor (1)*

- Local Trigger Logic:
  - in stand-alone mode:  
generate trigger and handle dead-time
  - Liquid Argon sub-detector group (G. Perrot, LAPP):  
specify a module which connects to DCTPI and TTCvi
  - in some calibration scenarios:  
require trigger type and other synchronization signals
- Multiple concurrent TTC Partitions:
  - run multiple TTC partition concurrently, e.g.
    - calorimeter and Level-1 calorimeter trigger
    - muon chambers and Level-1 muon trigger

# *Local Trigger Processor (2)*

→ P. Farthouat, P. Gallno, G. Perrot (LAPP), G. Schuler, R. Spiwoks:

**combine DCTPI and Local Trigger Logic**  
**⇒ Local Trigger Processor**

- Local trigger generation:

- generate triggers, synchronization signals and trigger type
  - handle dead-time

- Master capability:

- ⇒ drive several TTC partitions from one LTP

- Programmable signal routing:

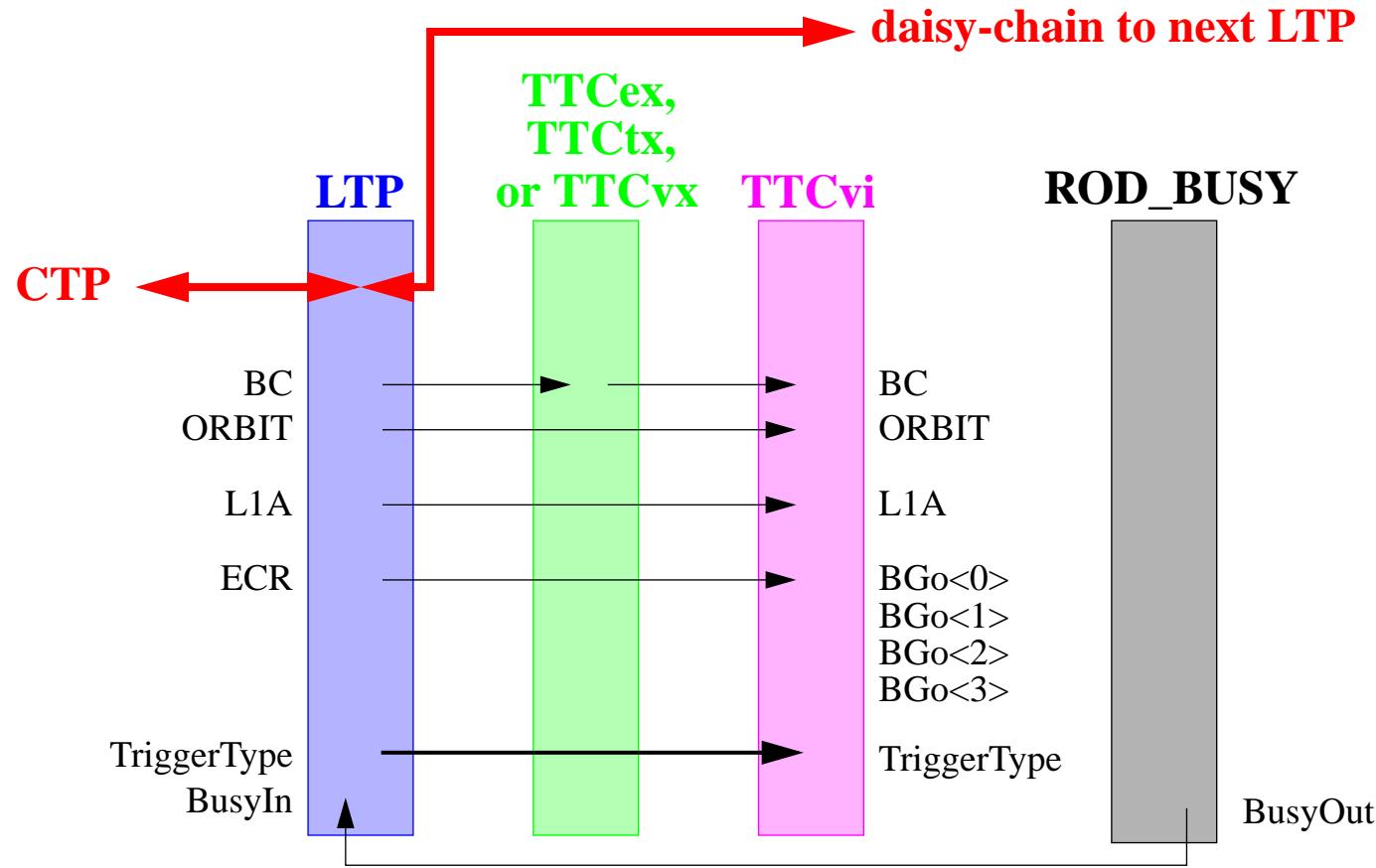
- input:

- CTP or daisy-chain
  - internal patterns
  - external signals

- output:

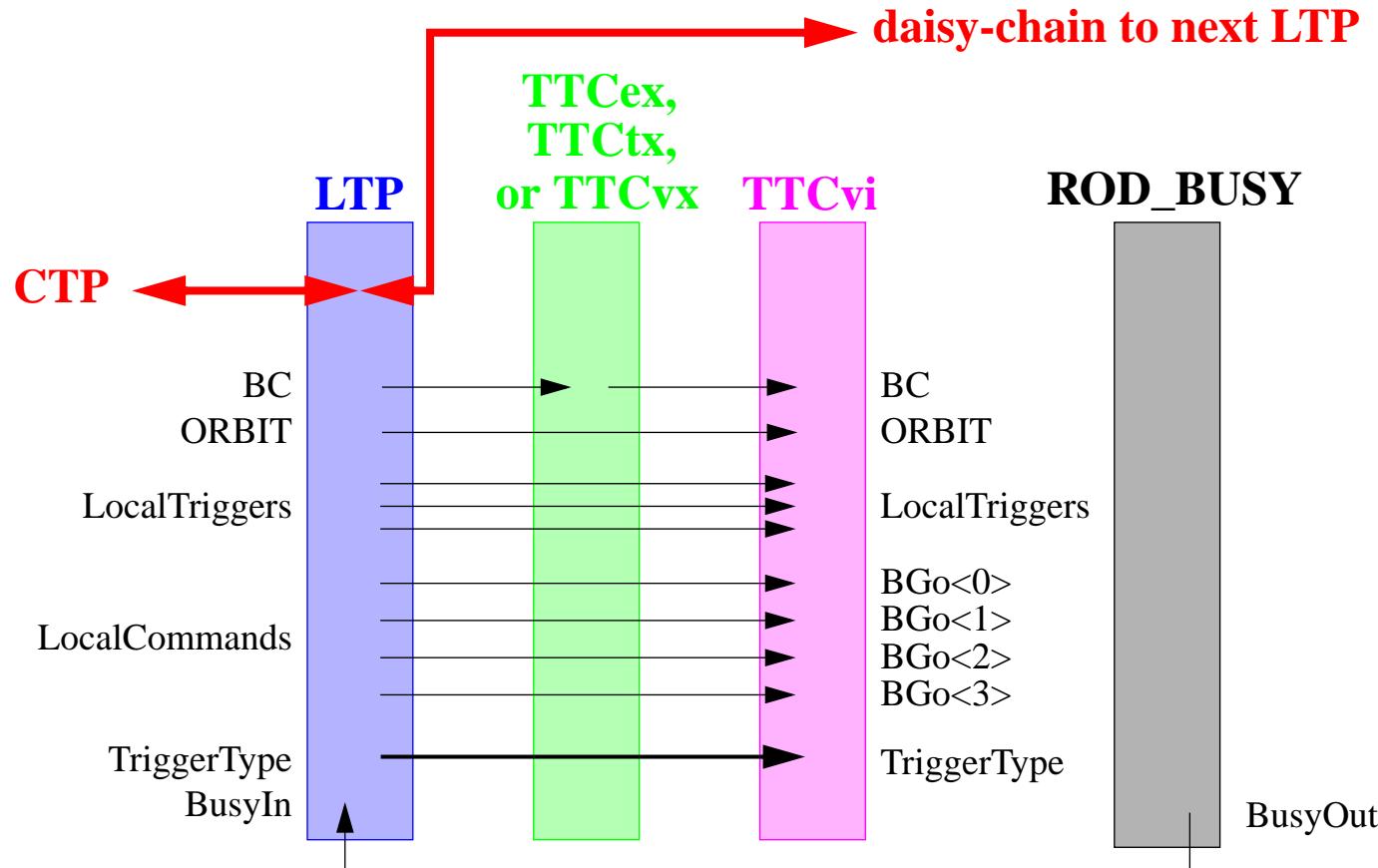
- daisy-chain
  - TTCvi
  - local signals

# *LTP - Common Mode*



- get all timing and trigger signals from CTP
- send busy signal and calibration requests to CTP

# LTP: Stand-alone Mode

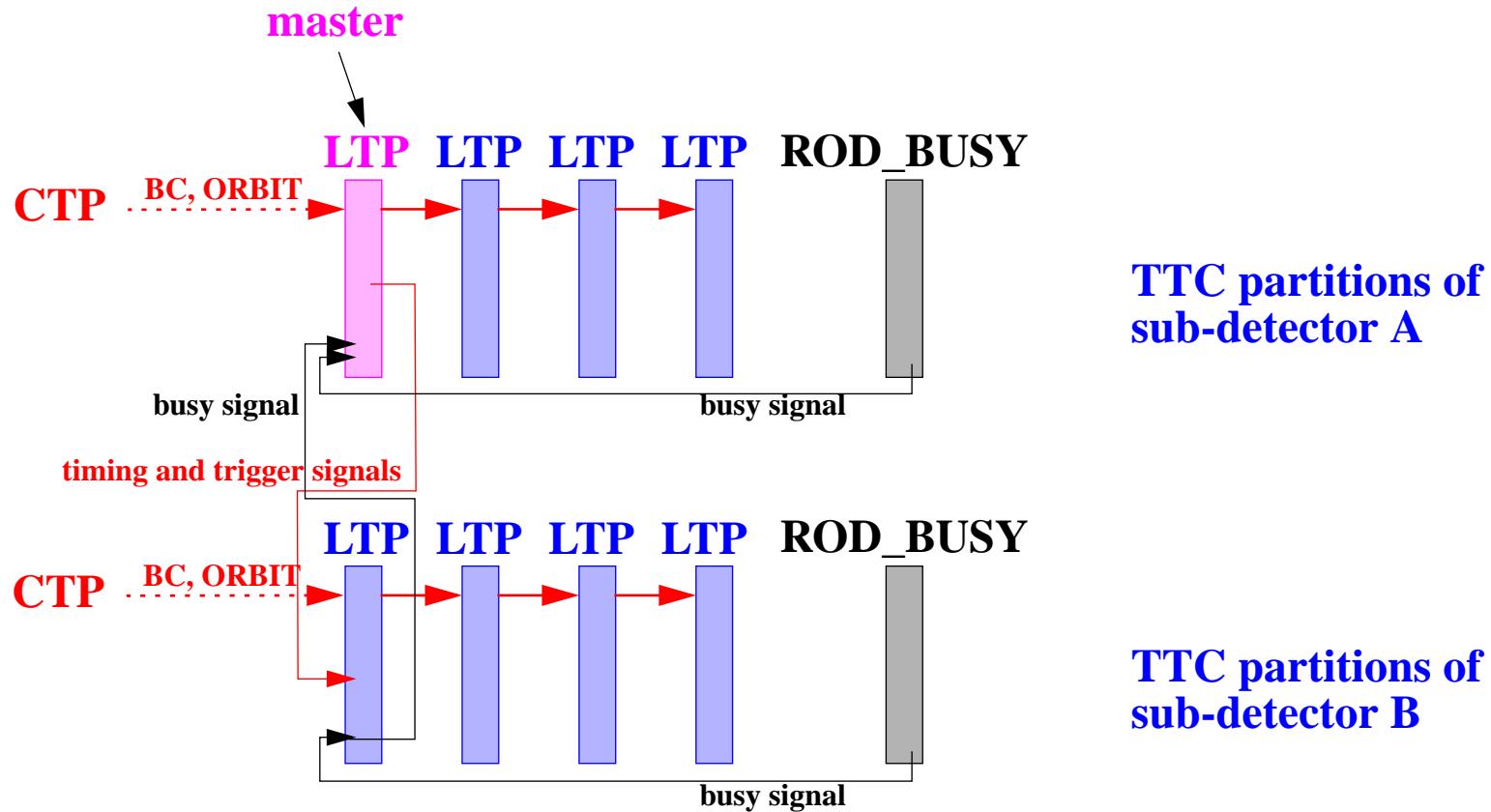


- generate local timing and trigger signals  
(may still get BC and ORBIT from CTP)
- handle busy signal locally to introduce dead-time
- may drive local output to other LTPs and  
receive busy signal from other TTC partitions

# *LTP: Internal Pattern Generator*

- Based on RAM:
  - load/verify patterns via VMEbus
  - read patterns internally, synchronous with BC and ORBIT
  - generate any signal at any given time within an LHC turn
    - e.g. implement leaky-bucket dead-time algorithm in software
  - depth of memory: 1 Mword  $\equiv$  292 LHC turns
    - $\Rightarrow$  lowest trigger frequency: 38 Hz
    - if smaller trigger frequency is required use busy signal
- In common mode:
  - can generate calibration requests
- In stand-alone mode (if master):
  - can generate any signal for associated TTCvi and other slave LTPs

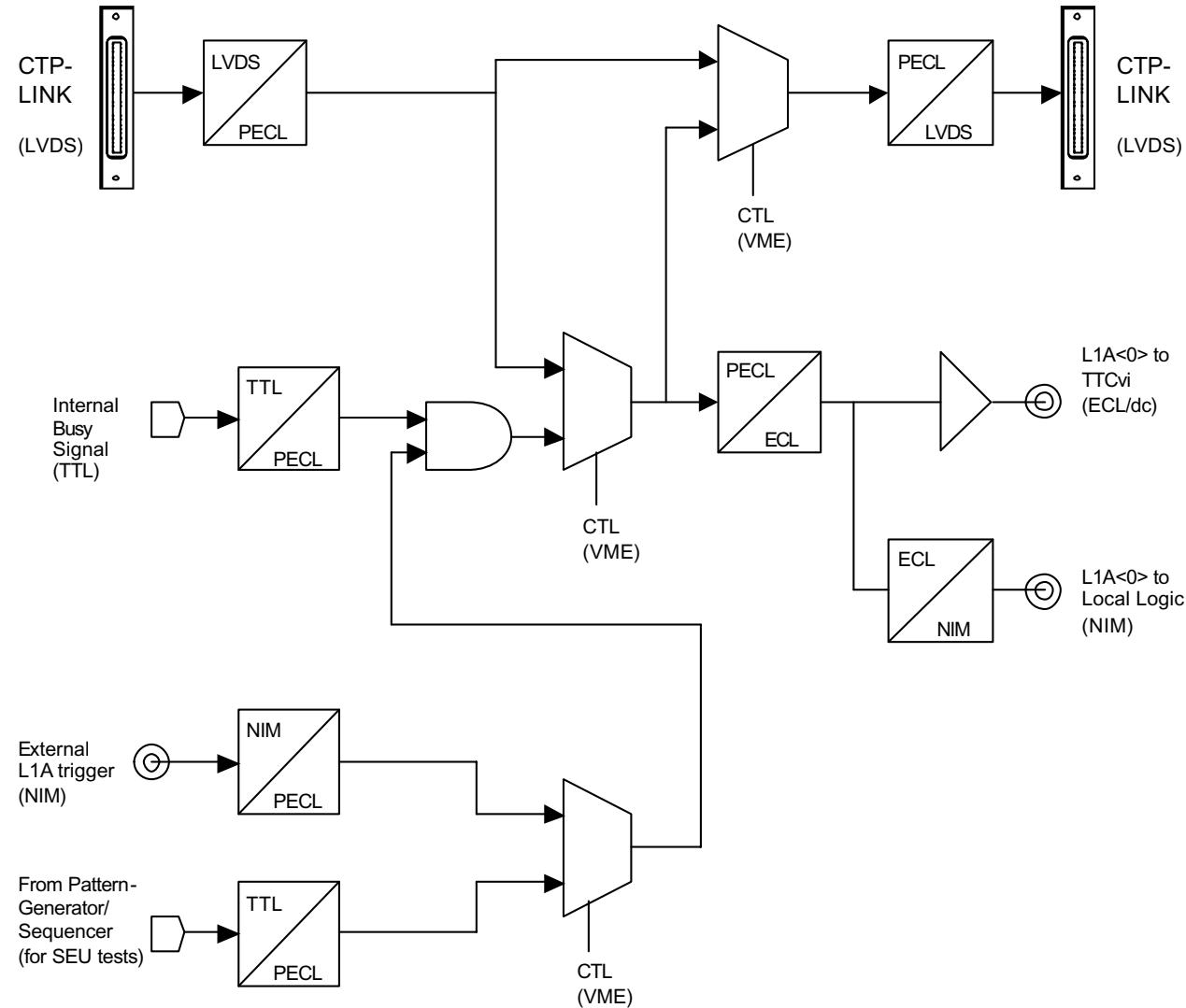
# LTP: Multiple TTC Partitions



- use timing and trigger signals from master LTP  
(may still get BC and ORBIT from CTP)
- handle busy signals from other TTC partition  
and use master LTP to introduce dead-time

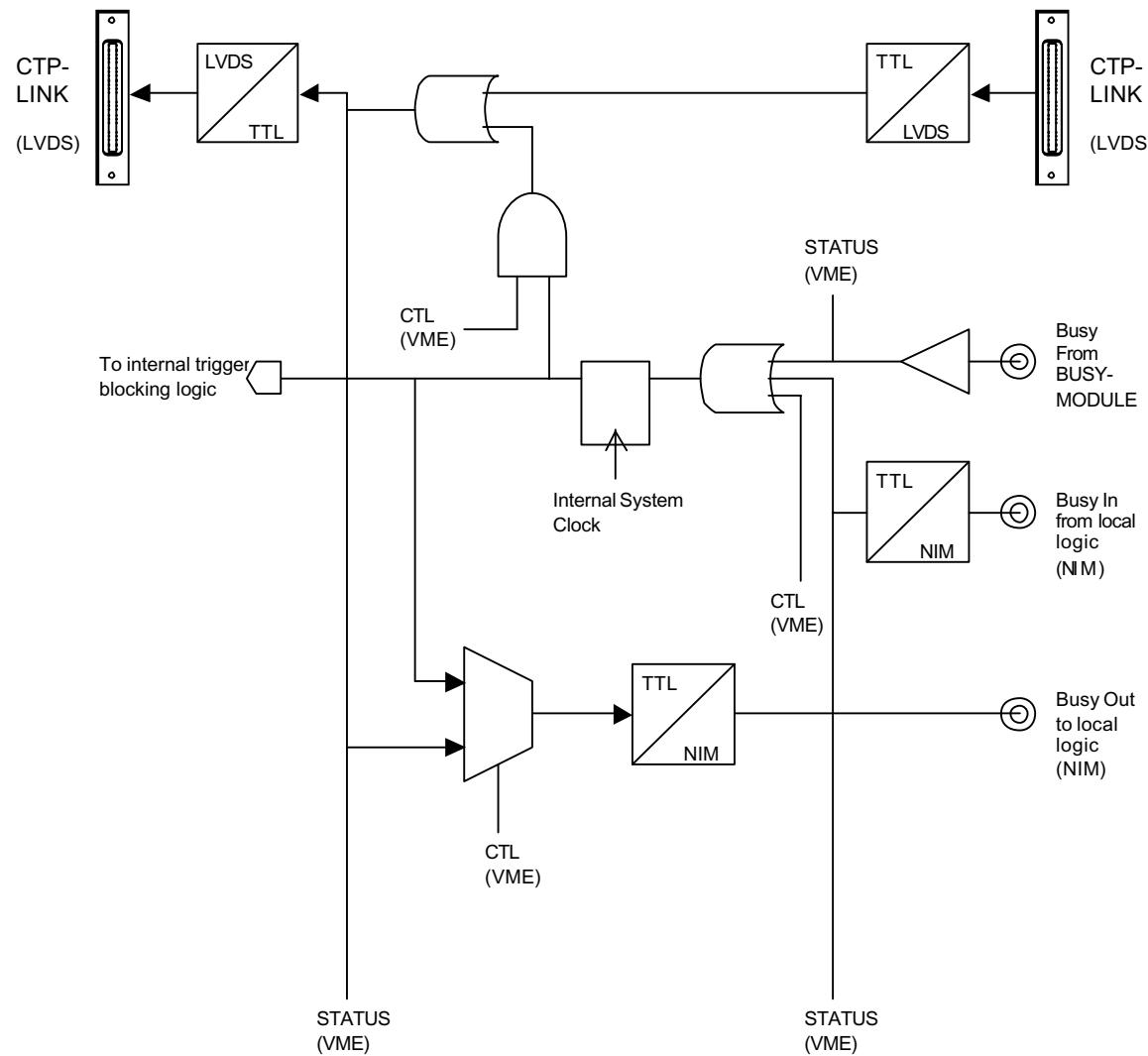
# LTP: Trigger Path

→ typical (forward) path, e.g. L1A

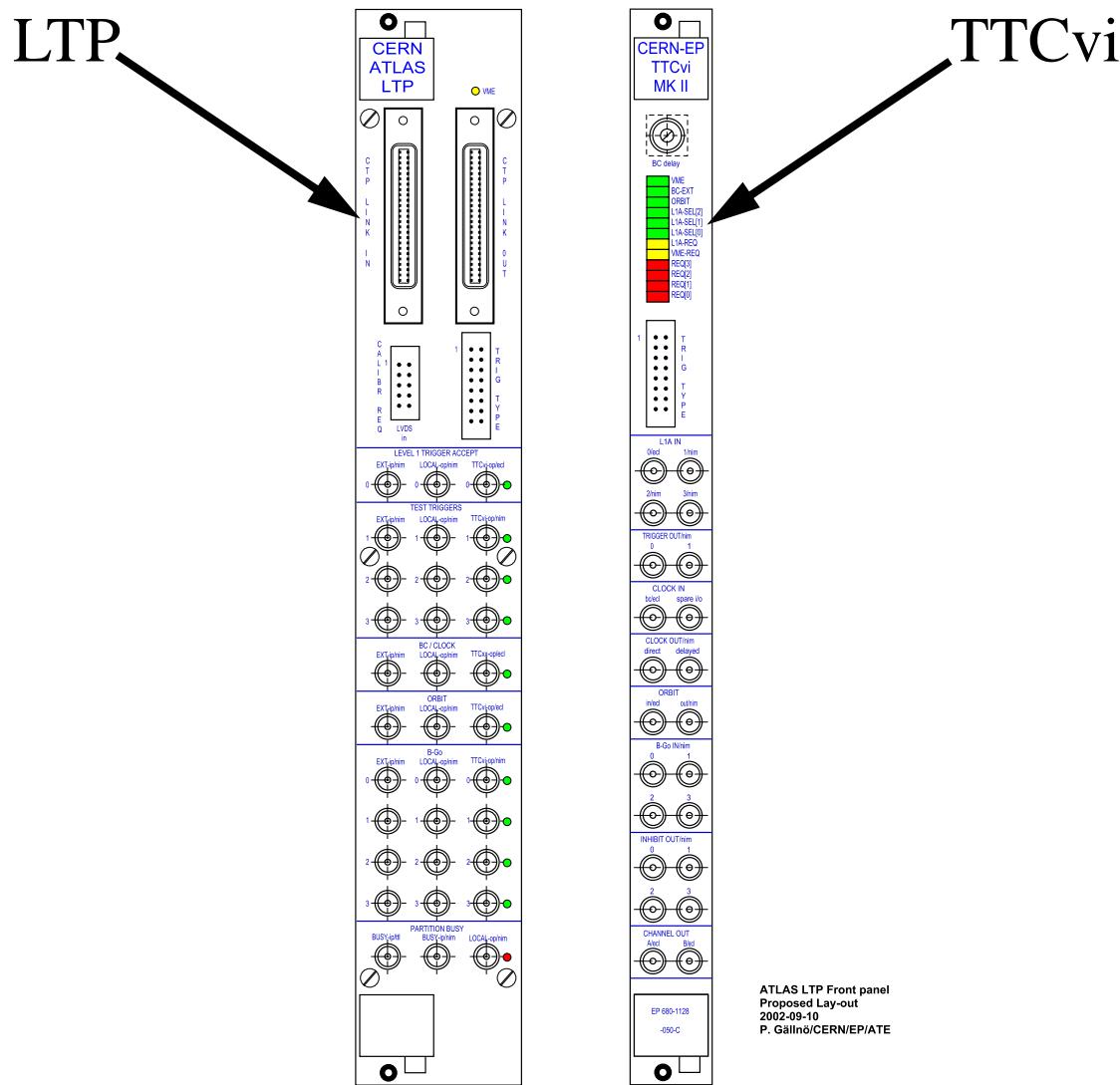


## **LTP: BUSY Path**

→ typical return path, e.g. **BUSY**



# LTP: Front Panel



# *LTP: Next Steps*

- Specification:
  - publish proposal specification for discussion
  - receive comments and achieve agreement
- Implementation:
  - if useful for several (all?) sub-detectors
    - ⇒ design and produce LTP