#### Uses of virtualisation

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## Uses of virtualisation

- Service nodes (so far, just grid nodes)
  - Basic server consolidation argument
  - Grid nodes in particular benefit from isolating services from each other
- Laptops
  - Need to run SL4, but also support modern laptop hardware, especially WiFi and power management.
- Cluster worker nodes
  - Better resource usage between local/grid systems
  - Better job isolation

#### Grid service nodes

- Most grid service nodes don't need much computational power.
- They do, however, benefit from keeping things as separate as possible (e.g. Not running the site BDII on a CE)
- Service nodes are (mostly) critical, so need to be on decent hardware (e.g. Dual PSU, RAID disks, UPS)

## Current grid service nodes

#### t2ce02

t2ce03 - retired

t2ce04

t2bdii01 - retired(ish)

t2bdii02

t2mon02

t2torque

t2manage

t2wlcgnagios

- The key advantages have been:
  - Use of better hardware. If we'd used real machines for all this they'd have had to be old ones, or have cost a lot.
  - New machines with no cost.
  - New machines with no planning.
  - Archiving of old systems.
  - (Some) redundancy with manual migration of VMs.
- Loading
  - We're using two hosts, both 8core 16Gb systems, both are well under used with load averages of < 1</li>

#### VMware server – pros and cons

- Our original choice of VMware server was mainly motivated by:
  - Pointy-clicky GUI goodness
  - It runs on SL4 (obvious potential impact to its stability though)
  - It doesn't cost anything.
- Downsides:
  - It's missing some feature found in higher-end (pay-for)
    VMware products, and also some Free alternatives.
  - Slightly complicates kernel updates as modules need to be rebuilt.
- Alternatives
  - Xen (yuck), KVM (not ready at the time)

#### Conclusions

- Virtualisation of service nodes definitely a good thing.
- VMware server a good way to get started.
- Newly available alternatives may be better now, or in the future. Notably:
  - VMware ESX
  - KVM/Libvirt/OVirt

#### VMware player on Laptops

- Why?
  - Historically we'd used WinXP / SL4 dual boot systems to mostly good effect.
  - But increasingly newer hardware wasn't supported by SL4

## VMware player on Laptops

- What's Player?
  - Free of charge download
  - Very limited interface; can only 'play' existing VMs, can't create, can't reconfigure. But that's an interface thing, not a security thing.
- Nifty bits:
  - Associates itself with .vmx files so they can be run directly. We add ours to the Start Menu.
  - NATted networking means that the VM network works transparently as the host moves between wired and wireless.
  - The VM can be suspended when it's not in use; the whole thing can just be used like an application.



## VMware player on Laptops

- Nifty bits:
  - The host PM still works, with full hibernate and suspend support, including with the VM running.
  - Display resizing.
  - HGFS (Host-Guest FS) allows the guest to see the host's filesystem.
- Catches:
  - Player only supports single CPU, 32bit systems.
  - We've had some reports of slipping time sync.
  - HGFS is only one way; we could make the guest visible from the host over the 'network', but we haven't.

#### Conclusions

- Virtual Linux on laptops useful in the right context(s)
  - Need for old distribution
  - RAL experience with PointSec.
- Arguably complicates things. Arguably doesn't.
- VMware Player a very neat solution. Possible alternatives:
  - VirtualBox

#### Virtual Worker nodes

- We're not doing this yet, but some people are.
  - http://gks08.fzk.de/Talks/2008\_09\_09\_Tuesday/Virtualization\_workshop\_batch\_system\_virtualization.pdf
- Reasons why we'd want to:
  - We've got two clusters, the local one and the grid one.
  - With 8core WNs there's a lot of scope for jobs to interfere with each other.
  - To run on clusters with the 'wrong' OS.



#### Virtual Worker nodes - approaches

- There are two basic approaches:
  - One batch system, one queue. Each job that's submitted is actually a wrapper that starts a VM, runs the job in it, and shuts it down.
    - Allows full fairsharing etc. between users
    - Requires a single username space
  - Multiple virtual clusters. Have several schedulers (e.g. Our local and grid clusters) and start different VM WNs to take jobs from each. Still requires some sort of metascheduler.
    - Has better isolation
    - Harder to schedule VMs since the metascheduler doesn't get information about the individual jobs.

# Virtual WNs – possible technology

- VMware. Server or ESX.
  - Would likely require one of the pay-for versions
- Xen
  - Yuck
  - On the way out of Fedora/RH/SL
  - Actually rather capable, now.
- KVM
  - Clearly the RH/SL future
  - (Mostly) good interface via RH libvirt
- RH ET's OVirt
  - KVM/Libvirt based tool for running VMs over multiple generic hosts.

#### Conclusions

- Virtual WNs have some significant potential upsides:
  - Good job isolation
  - Improved use of hardware
  - Ability to offer different environments (e.g. 32Bit vs 64bit, local vs grid)
- Has likely downsides too:
  - Some (probably trivial) overhead
  - Could get *really* complicated.